TEXAS INSTRUMENTS TI-55 II SCIENTIFIC CALCULATOR

QUICK REFERENCE GUIDE

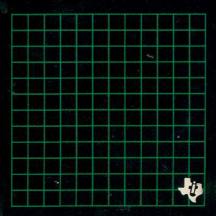


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TI-55 II QUICK REFERENCE GUIDE

Always refer to the TI-55 II Scientific Calculator Sourcebook, 2nd Edition, for complete details and examples of calculator operation.

Keyboard Basics

Most of the calculator keys have symbols printed above them in addition to those on them. The symbols printed above the keys are second functions. To perform one of these functions, press the land key and then press the key for the function that you wish to perform. Pressing the land key twice returns the following key to its first function.

The keys in the third and fourth rows have an inverse function. To perform the inverse functions of these keys, press the we key and then the key for the function. When we is pressed before a function key, the calculator executes the inverse of the function indicated by that key. Pressing we twice returns the following key to its non-inverse function.

The inverse function key can be used with the 2nd function key. The keys INV and 2nd may be used in any order in normal calculations, but must be INV followed by 2nd in a program.

Display Indicators

The calculator has five indicators which may appear across the bottom of the display. "DEG" indicates degree mode, "RAD" indicates radian mode, and "GRAD" indicates grad mode. For information on selecting the angular mode, see page 1-25 in the TI-55 II Scientific Calculator Sourcebook, 2nd Edition. "PROG" indicates that there is space in the calculator's memory for a program. To display the current partitioning setting, press 2nd Part 0. The current number of available program steps is displayed, followed by a decimal and the current number of data memories. For information on changing the partitioning setting, see page 1-44 in the TI-55 II Scientific Calculator Sourcebook, 2nd Edition. "STAT" indicates that the calculator is in statistics mode. The calculator will not accept a program while in the statistics mode. The statistics mode is set when [I+] or [2nd Fre is pressed. 2nd CSR clears the statistical registers and "STAT" indicator, and sets the partition to eight user data memories. The calculator must be repartitioned if you wish to enter a program after leaving the statistics mode.

AOSTM Algebraic Operating System

AOSTM algebraic operating system allows entering numbers and combined operations in the same order in which they are written mathematically. Operations are performed in the following descending order of priority:

- The following are performed immediately: trigonometric, hyperbolic, square, square root, factorial, exponential, reciprocal, conversion, combinations, permutations, percent, and logarithmic keys
- 2. The percent change key
- 3. The universal powers and roots keys
- 4. Multiplication and division keys
- 5. Addition and subtraction keys
- The equals key = completes all pending operations

The calculator allows up to four pending operations and 15 open parentheses.

Clearing

The following are the effects of the clearing keys.

once following a digit — clears the display.

owe following an operation — clears the display and pending operations.

ONL: ONC — clears the display and pending operations.

2nd — clears the user data memories.

2nd CP — clears the program registers.

and — clears the statistical registers and removes STAT from the display.

Display Formats

The internal display register holds calculated results to 11 digits. The value displayed is rounded to eight digits.

EE — Scientific notation allows you to use numbers as small as $\pm 1 \times 10^{-99}$ and as large as $\pm 9.9999999 \times 10^{99}$. Numbers smaller than $\pm 1 \times 10^{-7}$ and larger than $\pm 9.9999999 \times 10^{7}$ must be entered into the calculator in scientific notation. If calculations exceed these limits, the results are automatically displayed in scientific notation. Leave scientific notation with the <code>IMV</code> EE key.

notation are displayed as a mantissa times 10 raised to a power that is a multiple of three Leave engineering notation with the [MV] 2nd [CT] key.

me n—Pressing the fix decimal key directs the calculator to round the display to n decimal places. The internal display register still retains the full 11 digit accuracy for use in subsequent calculations. Reset to floating decimal mode with the INV

Memory Operations

The calculator may have a maximum of eight user data memories, numbered 0 through 7. The number of user data memories is set with the [2nd] and key with n the number of user data memories desired. The following keys and operations allow manipulation of the numbers in the user data memories.

2nd CM - clears the user data memories.

 sto m — stores the value shown in the display in user data memory m.

m— recalls to the display the number in user data memory m.

Exc m — exchanges the value in the display with the value in user data memory m.

The results of calculations may be stored in a user data memory by following a calculation with \$\overline{100}\$, the operation to be performed, and the number of the user data memory in which to store the result. The displayed number and calculations in progress are not affected. The following keys may be used in conjunction with \$\overline{100}\$; \overline{100}\$; \overline{10

Powers and Roots

— The universal power key raises any positive number to any power. To use this key:

- Enter the number to be raised to a power ("y")
- e Press yx
- Enter the power ("x")
- Press =

(INV) (7*) — The universal root key takes any root of any positive number. To use this key:

- · Enter the number to take the root of ("y")
- Press INV Yx
- Enter the root to be taken ("xⁿ)
- Press =

Constant Operations

The and key stores a number and an operation for use in repetitive calculations. Here is how it works.

- Enter the operation
- Enter the repetitive number m
- e Press 2nd K
- Press =

From then on

- · Enter the number to be operated on
- e Press =

The 2nd s feature works with the following keys: +, -, X, +, y*, (NY y*, and 2nd 202.

Pressing (Mc) after (=), (OFF), any of the above operation keys, or the close parenthesis key removes the automatic constant.

Algebraic Keys

The following keys perform the indicated operations on the number in the display:

2nd E3 - Absolute value

2nd Em — Signum

2nd Integer portion

2nd Free - Fractional portion

√x — Square root

2nd 22 - Square

2nd 2 - Reciprocal

2nd 76 - Percent

Trigonometric Operations

DRG — Pressing the angular mode key changes from degree mode to radian mode to grad mode and back to degree mode. You may also go through the modes in reverse order by pressing the INV DRG key.

and The angular mode conversion key changes the mode displayed and converts the number in the display to the new units. You may also go through the modes and values in reverse order by pressing the TMV and Last key.

win, cos, tun, (INV) sin, INV) cos, (INV) tun — The trigonometric keys calculate the sine, cosine, tangent, arcsine, arccosine, and arctangent of the number in the display.

with the hyperbolic key calculates the hyperbolic function of the number in the display. The keys INV and INVP may be used together with either one first.

Factorial, Permutations, and Combinations

The and we key calculates and displays the factorial of any integer less than 70. The and we determines the permutations of n items taken r at a time. The and we we will be a time. The and we will be a time. The and we will be a time. To determine the combinations of n items taken r at a time. To determine permutations and combinations, the values of n and r are entered as n.rrr. For example, to find the combinations of 5 things taken 2 at a time, enter 5,002 and press the and we we will be a time.

Statistical Keys

When the 🔀 or and key is pressed, the statistics mode is entered, memories 3 through 7 are cleared, any program is cleared, and STAT is displayed.

The 2nd CSB key returns the calculator to normal calculation mode. The STAT indicator is removed and the calculator is set with eight user data memories with memories 3 through 7 cleared.

The procedures to enter and remove statistical data are shown in the following charts.

SINGLE-VARIABLE DATA ENTRY 1. To Enter Single Occurrence Data Points Enter data point e Press I+ · Repeat for next data point 2. To Remove Single Occurrence Data Points Entered Press ON/c x:y · Enter unwanted data point e Press 2nd 3. To Enter Multiple Occurrence Data Points 10 Joerg Woerner Enter data point later Museum e Press 2nd 200 Enter number of repetitions Press I+ Repeat for next data points 4. To Remove Multiple Occurrence Data Points Entered e Press ON/c x:y · Enter unwanted data point Press 2nd Ec Enter number of repetitions

e Press 2nd

TWO-VARIABLE DATA ENTRY

- To Enter Single Occurrence Data Points
 - Enter "x" data point
 - e Press x:y
 - Enter "y" data point
 - Press I+
 - Repeat for next data point
- 2. To Remove Single Occurrence Data Points Entered
 - · Enter unwanted "x" data point
 - e Press x:y
 - · Enter unwanted "y" data point
 - Press 2nd
- 3. To Enter Multiple Occurrence Data Points
 - Enter "x" data point or Museum
 - e Press x:y
 - Enter "y" data point
 - Press 2nd
 - Enter number of repetitions
 - e Press I+
 - · Repeat for next data points
- 4. To Remove Multiple Occurrence Data Points Entered
 - Enter unwanted "x" data point
 - Press X:y
 - · Enter unwanted "y" data point
 - Press 2nd In
 - Enter number of repetitions
 - Press 2nd

The procedures to obtain statistical data are shown in the following charts:

Press 2nd On-1

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TWO-VARIABLE DATA RESULTS

1. Mean

- "y" data points: Press 2nd (xxy)
 "x" data points: Press 2nd (xxy)

2. Population Standard Deviation

- "y" data points: Press 2nd On
 "x" data points: Press 2nd On (x:y)
- 3. Sample Standard Deviation
 - "y" data points: Press 2nd 0n1
 - "x" data points: Press 2nd on x:y

4. Intercept and Slope

- Press 2nd b/s to obtain the intercept
 Press 2nd b/s x:y to obtain the slope
- 5. One Value Given Another
 - Enter the x value and press and to obtain a "y" value
 - Enter the y value and press 2nd 20 to

6. Correlation

Press 2nd Con

Conversion Keys

These keys are used to convert from one system to another. To convert in the opposite direction, preced the key with IMV.

____ Degrees Fahrenheit to degrees Celsius.

2nd gall — U.S. gallons to liters.

2nd — Inches to centimeters.

2nd D-kg — Pounds to kilograms.

2nd P=R, (NV) 2nd P=R — Polar/rectangular conversions are entered as follows:

Select the proper mode with ORC Enter the R value Press (Σ) Enter the θ value Press (Σ) Enter the θ value Press (Σ) The y-coordinate is displayed Press (Σ) The x-coordinate is

displayed

Polar to Rectangular

Select the proper mode with DRG Enter the R value

Rectangular to Polar

Select the proper mode with DRG Enter the x-coordinate

Press x:y
Enter the y-coordinate

Press (NV 2nd P=B)
The θ value is displayed
Press (F:3)

The R value is displayed

2nd 2nd 1NV 2nd 2nd Degrees/minutes/ seconds, expressed as DD.MMSSss, are converted to decimal degrees, expressed as DD.ddd-ddd, with the 2nd key. Conversion from decimal degrees to degrees/minutes/seconds is with the 1NV 2nd 2nd 2nd key.

Programming Keys

and m — Before programming, space must be made available in the calculators memory. The partition key sets the partition to m user data memo-

ries. The remaining space is used for program steps, with eight program steps available for each memory that is not used.

LRM — Pressing the learn key once puts the calculator in the learn mode if any programming steps are available. Pressing LRM again returns the calculator to the manual operation mode and restores the display to its original state.

R/S — The run/stop key reverses the status of processing. Pressing R/S starts program processing at the current position of the program counter. Pressing R/S while a program is running stops the program.

(RST) — The reset key resets the program counter to step 00, and, when used as a program step, also stops the program so that a value can be displayed. (RST) can be used from the keyboard or as a program instruction. (Calculator Museum)

2md — The pause key, when encountered during program execution, causes the current value of the display register to be displayed for one to two seconds.

2nd CP — Pressing the clear program key while in the learn mode removes the program from program memory so that the calculator is ready for a new program.

(SST), (BST) — The singlestep key moves forward one program step. The backstep key moves back one step. The (SST) key can also be used to execute a program, one step at a time, with the result of each step displayed.

and delete keys allow changing a program by inserting new keystrokes or deleting old ones.

Key Codes

TI-55 II Keyboard Showing Key Code and Function Name

· amorio				
* * : 2nd	17: 1/2 12: R/S	18: 🗷	*: OFF	15: ON/C
*: Parl *: LAN	*: CP 22: RST	*: Ins *: SST	*: CO	20: Car
31: hyp	37: Ex	38: E-C 33: cos	39: 🔐	30: DRG
41: INV	47; ED: 42: EE	48: 109 43: 109	49: D-kg 44: Inx	40: mem 45: "Y"
*: \(\overline{\sum_{+}}\)	57: PER 52: *:y	58: % 53: (59: 🐠	*: Com
*: Man	67: *! 07: 7	68: mPr 08: 8	69: ncr 09: 9	*: b/a 65: X
*: 60-1 71: RCL	77: San 04: 4	78: 5	79: K	*: * : *
*: On 81: EXC	87: E1 01: 1	88: Into	89: CM 03: 3	*: y 85: +
*: π	00:00	93: 💽	94: +/-	*: GSA 95: =

^{*:} No key code. These keys cannot be put in programs.
**: This key is merged with the following key stroke.

	A		d see
	key Codes in	Numeric Or	ger
00:00	22: RST	45: [y*	69: 2nd nG
01: 1	30: 2nd Did	47; 2nd 309	71: RCL
02: 2	31: [hyp]	48: 2nd galt	75: 🖃
03: 3	32: sin	49: 2nd 15:30	77; 2nd San
04: 4	33: 008	52: x:y	78: 2nd F7:-
05: 5	34: [tan]	53:	79: 2nd K
06: 6	35: DAG	54:	81: EXC
07: 7	37: 2nd Flx	55: 🛨	85: [+]
08: 8	38: 2nd	57: 2nd 2mg	87: 2nd E4
09: 9	39: 2nd	58: 2nd 2/0	88: 2nd (1)
12: R/S	40: 2nd	59: 2nd A%	89: 2nd GM
13: 🖅	41: (INV)	61: STO	91: 7
15: ON/C	42: EE	65: X	93: •
17: 2nd VE	43: log	67: [2nd]	94: [+/-]
18: 2nd	44: [inz]	68: 2nd nPr	95: (=)
20: 2nd	3		

Integration

Ms. — The integration key is used in combination with a program to find the definite integral of a function. Integrals are found in the following way:

- Select at least three user data memories using the 2nd key
- Put the function to be integrated in program steps followed by and R/S, RST or the partition
- Leave the learn mode, and enter the lower limit in user data memory 1 and the upper limit in user data memory 2
- Press dx, followed by the number of integration intervals you wish to make between the limits, up to 99
- Press R/S

At the end of the integration, the integral is displayed and placed in user data memory 0, and user data memories 1 and 2 both contain the upper limit

When integrating trigonometric functions on your calculator you must use radians and be in the RAD mode to obtain the answer normally expected.

Battery Information

The calculator uses 2 of any of the following batteries for up to 750 hours of operation: Panasonic LR-44, Ray-O-Vac RW-82, Union Carbide (Eveready) A-76, or the equivalent. For up to 2000 hours of operation, use Mallory 10L14 or D357, Union Carbide (Eveready) 357, Panasonic WL-14, Toshiba G-13, Ray-O-Vac RW-42, or the equivalent.

Turn the calculator off. Press down firmly on the battery cover with your thumb as you push the cover in the direction of the arrow. When the cover catch is disengaged, slide the cover completely off.

The cover completely off.



- Remove the discharged batteries and install new ones as shown.
- Replace the battery cover by inserting it into the grooves in each side of the battery opening and sliding it forward. Engage the catch by pressing forward and down on the cover with your thumb until it clicks into place, indicating the cover is securely closed.
- 4. Press (ONL) 2nd Part 8 , OFF ONLE ONLE 2nd CSR , 2nd CM, and ONLE The display then shows 0 and DEG and the calculator is ready to be used

CAUTION: Do not incinerate the old batteries.

Printed in Taiwan

1056206-11

